Version 1: 2E/DW Name: _____ Counter: _____

Corrino Regnant Destroyer

SPECS	MANEUVERING	COMBAT STATS
Class: Hvy Combat Vsl	Turn Cost: 2/3 Speed	Fwd/Aft Def: 13
In Service: 9825	Turn Delay: 2/3 x Speed	Stb/Port Defense: 14
Point Value: 480	Accel/Decel Cost: 3 Thrust	Engine Efficiency: 4/1
Ramming Factor: 160	Pivot Cost: 3+3 Thrust	Extra Power: +0
Jump Delay: N/A	Roll Cost: 3+3 Thrust	Initiative Bonus: +6

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	2	2	3	4	4	5	6	6	7	8	8
Turn Delay	1	2	2	3	4	4	5	6	6	7	8	8

FORWARD HITS

1-5	Retro Thrust
6-11:	Med Lasgun
12-18:	Forward Struct
19-20:	PRIMARY Hit

AFT HITS

1-5:	Main Thrust
6-8:	Vulcan Railgun
9-11:	Class D Missile
12-18:	Aft Struct
19-20:	PRIMARY Hit

PRIMARY HITS

1-8:	Primary Struct
9-11:	Port/Stb Thrust
12-14:	Vulcan Railgun
15-16:	Engine
17:	Hangar
18-19:	Reactor
20:	C & C

SPECIAL NOTES

Antiquated Sensors

SENSOR DATA

Defensive EW	
Target #1	
Target #2	
Target #3	
Target #4	
Target #5	
Target #6	

HANGAR

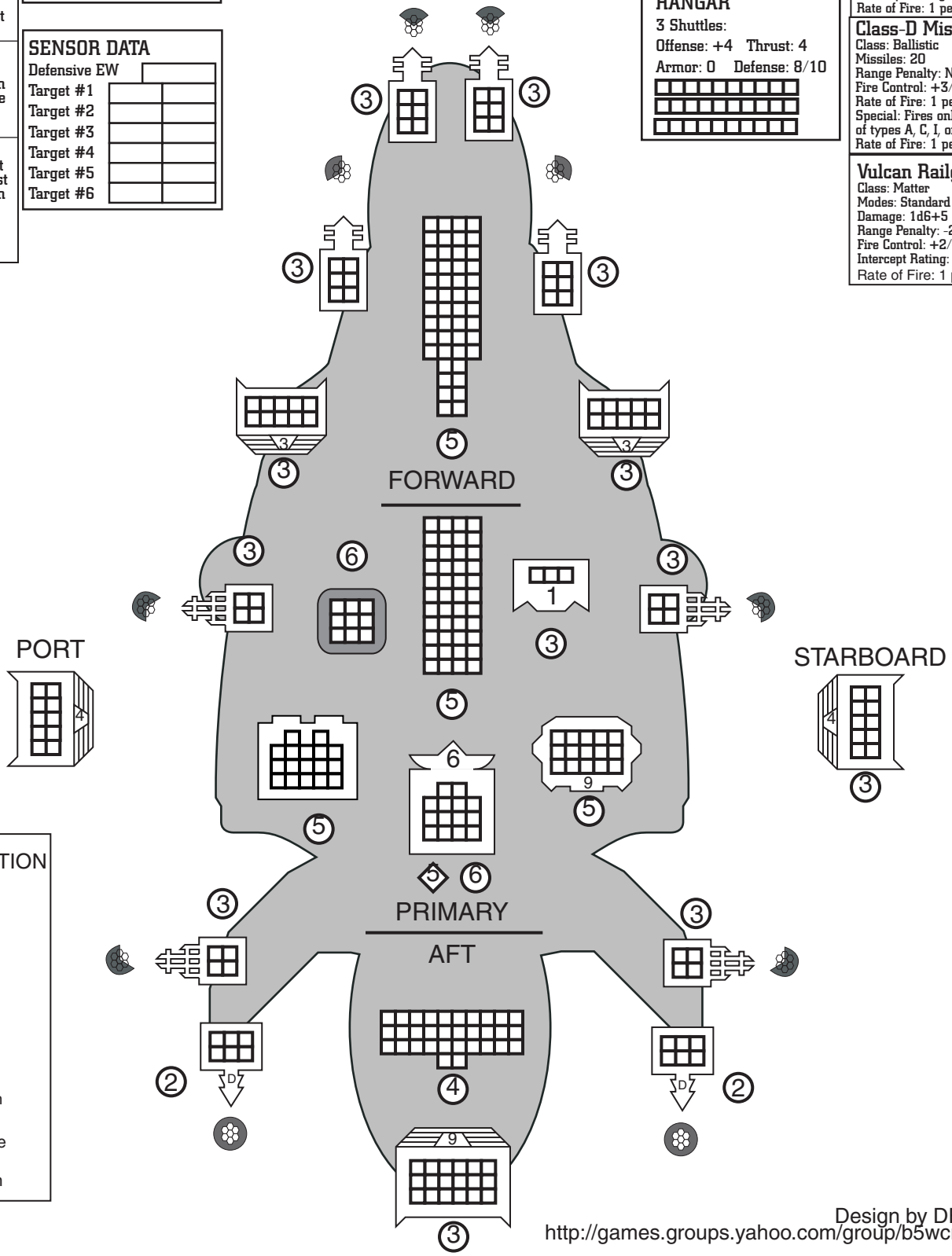
3 Shuttles:
Offense: +4 Thrust: 4
Armor: 0 Defense: 8/10

WEAPON DATA

Medium Lasgun
Class: Laser
Modes: R, S
Damage: 3d10+4
Range Penalty: -1 per 3 hexes
Fire Control: +4/+3/-4
Intercept Rating: n/a
Rate of Fire: 1 per 2 turns

Class-D Missile Rack
Class: Ballistic
Missiles: 20
Range Penalty: None
Fire Control: +3/+3/+3
Rate of Fire: 1 per turn
Special: Fires only missiles of types A, C, I, or Z.
Rate of Fire: 1 per turn

Vulcan Railgun
Class: Matter
Modes: Standard
Damage: 1d6+5
Range Penalty: -2 per 3 hexes
Fire Control: +2/+2/+2
Intercept Rating: -2 (Ballistic)
Rate of Fire: 1 per turn



ICON RECOGNITION

- Thruster
- C & C
- Sensors
- Engine
- Reactor
- Hangar
- Cargo
- Medium Lasgun
- Class-D Missile
- Vulcan Railgun

Design by DEMIURGE
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